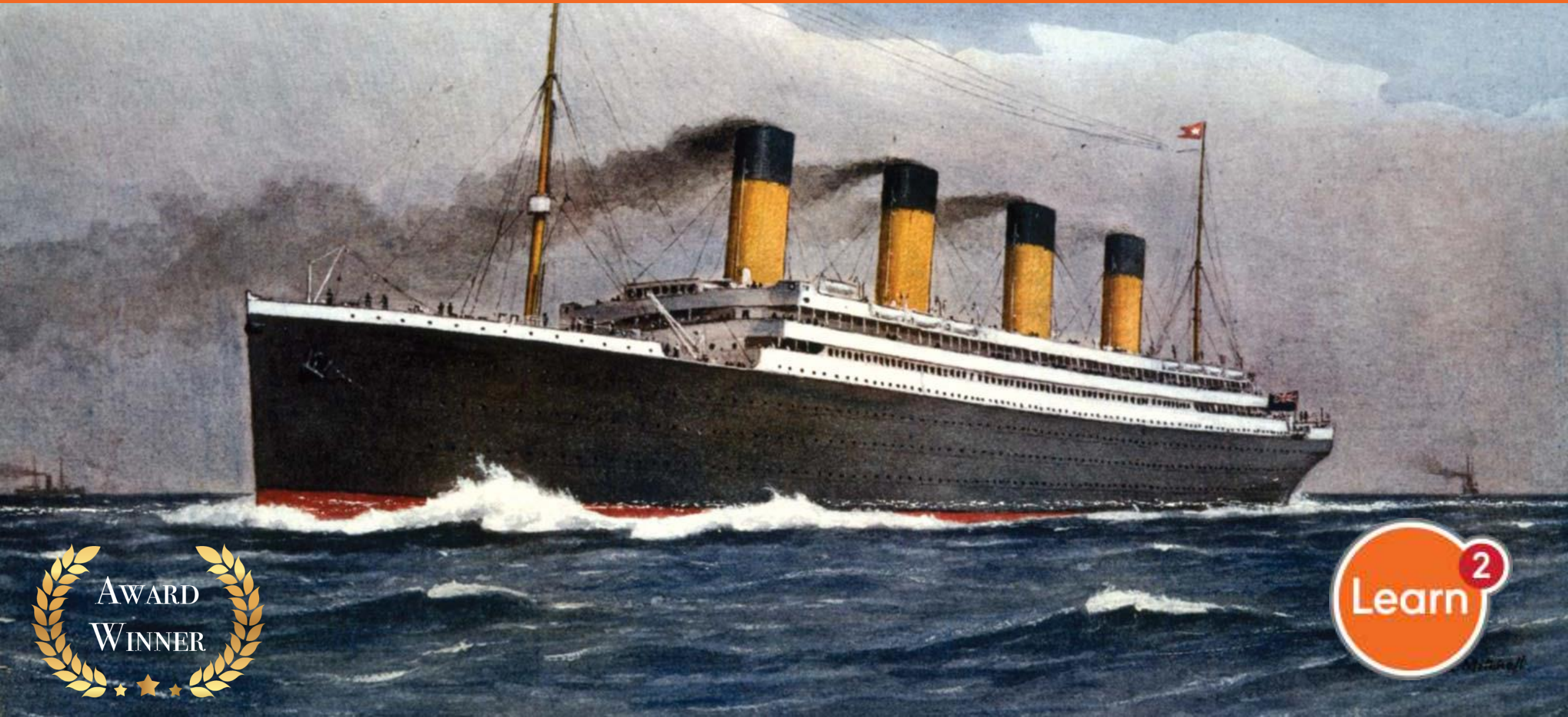
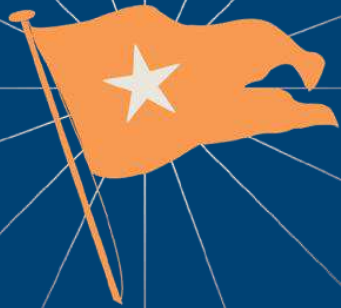


# SAVE THE TITANIC™ PROGRAM GUIDE



# PROGRAM OUTLINE



R.M.S. TITANIC

WHITE STAR LINE

United States & Royal Mail Steamers

*All information herein is confidential and property of the White Star Line*

## Save the Titanic™

Your team is immersed as Senior Officers aboard the Titanic to tackle the impending disaster. Think *fast*. Think *smart*. Your decisions mean the difference between life and death of your passengers — and metaphorically for your business.

**Learn2's Save the Titanic™** experience allows participants to learn by doing. Teams learn to take responsibility for the situation and find the solutions necessary to save the day — no matter what the obstacles. Participants get feedback on their actions and live with the consequences of their choices. This fast-paced and unpredictable simulation gives you a first-hand opportunity to see your people in action.

# LEARNING MOMENTS [1/2 DAY EXPERIENCE]

Participant-Driven Experience Part 1, 2-hours



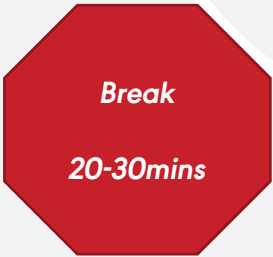
**Connect**  
Define top challenges in business



**Experience**  
Teams of 5-6 Supported by Chief Officers



**Mid-Point Debrief**  
Self-reflection  
Team report back



Participant-Driven Experience Part 2, 2-hours



**Skill Build**  
Inclusive Collaboration, Execution and Diverse Thought



**Re-enter Experience**  
Same Teams Supported by Chief Officers



**Experience Debrief**  
Self-reflection  
Team learning



**Celebrate Results**

Impact Coaching 3 x 45 mins with Acct. Partner



**Coaching 1 - Define Impact Project**  
• Permanent impact  
• Maximize inclusion



**Coaching 2 - Execution**  
• Define outputs  
• Hijack challenges



**Coaching 3 - Getting Results**  
• Define outputs  
• Hijack challenges



# LEARNING MOMENTS [FULL DAY EXPERIENCE]

Participant-driven experience – Part 1



**Reflect**  
Define top challenges in business



**Experience**  
Teams of 5-6 Supported by Chief Officers



**Mid-Point Debrief**  
Self-reflection  
Team report back



**Skill Build** Inclusive  
Collaboration,  
Execution and  
Diverse Thought

Participant-driven experience – Part 2

Participant-driven skill application



**Re-enter Experience**  
Same Teams  
Supported by Chief Officers



**Experience Debrief**  
Self-reflection  
Team learning



**Celebrate Results**



**Skill Application**  
Embrace Resistance



**Take Aways**  
Self-reflection  
Accountability

Impact Coaching 3 x 45 min with Acct. Partner

90 min Results and Next Steps



**Coaching 1 - Define Impact Project**

- Permanent impact
- Maximize inclusion



**Coaching 2 - Execution**

- Define outputs
- Hijack challenges



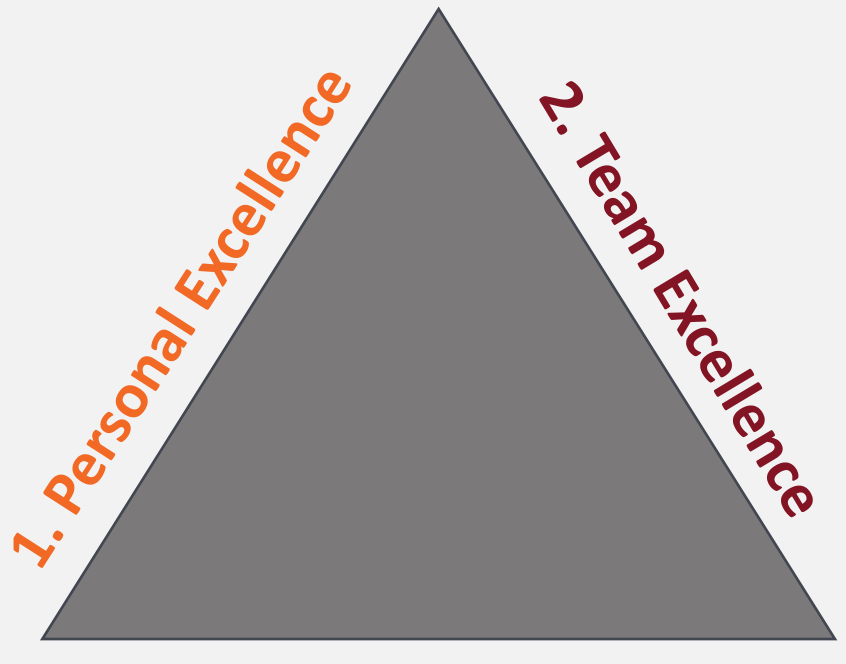
**Coaching 3 – Getting Results**

- Measure results
- Plan change implementation



**Reporting and Next Steps**  
Teams report actual Impact and commitment for future growth within the business

# LEARNING OPPORTUNITIES & OUTCOMES



Themes		Learning Outcomes
Personal	Growth Mindset	Open and ready to learn
	Conscious	Aware of personal blind spots and surroundings
	Innovative	Creative, curious and determined to evolve
Team	Collaboration	Cooperative team that strives for big listening and idea layering
	Alignment	Connected team which leverages each others' strengths and is agile
	Inclusive & Respectful	Psychologically safe team that celebrates unique perspective
Impact	Solve the Right Problem	Determine root cause by considering the problem is the solution
	Action Oriented	Creating context to drive swift action and to also learn from mistakes
	Results Driven	Exponentially results oriented team who has ripple effects

# SUPPORTING ELEMENTS FOR BEHAVIOR CHANGE

## Intake Assessment

Explore current state of participants as they enter the experience. Data used to pair participants with their accountability partner

## Pre - Post Assessment

Uncover quantifiable and qualitative data to demonstrate behaviour change and business impact. This will prove effectiveness and ROI

## Coaching Guide

This Coaching Guide gives your Sr. leaders an understanding of key concepts and strategies the participants are experiencing in the program



### ***Optional:***

The medals are presented to each participant who achieves their objective

# CHANGING THE WAY THE WORLD WORKS

## *SINCE 1989, OVER 1 MILLION LEADERS*



**World Record  
14 Gold  
Medals**



**22% RISE In  
Employee  
Engagement In 1  
Year To Achieve  
>300% Growth**



**From \$800M  
To \$1.4B In A Year**



**Each Leadership Class  
Adds +\$1 Million In Profit**

# ABOUT LEARN2

**At Learn2, we're changing the way the world works.** Founded in 1989, Learn2 is the most **award-winning** participant-driven performance company. You want your leaders and teams to own their blind spots and insights, so they apply what they learned to achieve actual business impact.

Participants rapidly develop their interpersonal, critical thinking, and problem-solving skills then **immediately apply to achieve your business goals**. Anyone can teach skills, **find out what your people can really do** when you let them take the drivers wheel in their learning and then allow them to apply.

Facilitators support your leaders applying **proven best practices to achieve actual Return on Investment**. Reinforce your MVVs, your strategy, your OKRs and reinforce your culture. Anyone can deliver learning, **only a few deliver results**.

We follow **Best Practice Vendor** principles to achieve your business goals while rapidly developing your leaders and team's capacity and effectiveness. Together we **report quarterly on ROI**.

***Got Questions?***

**Toll Free:** 1.866.675.1033

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